You're racing your BAJA BUGGER on a dangerous, treacherous road.
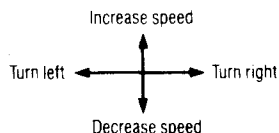
But your opponents aren't just trying to win the race, they're trying to make it the last race you run. To stay alive, jump your BAJA BUGGER and land on top of your opponents.

Earn points by collecting flags along the course. Watch out for PICK-UP TRUCKS and WEDGE CARS. They'll try to collide with you...and if they do. you're dead.

Fasten your seat belt and get ready for the wildest strip of road you've ever been crazy enough to drive.

USING YOUR CONTROLS

1. Insert the game cartridge or disk while the power is OFF.
2. Turn the power ON (NOTE: XL Computers—hold OPTION key at power-up) and you'll see the UPN DOWN TITLE screen.
3. ON CARTRIDGE, THIS IS A ONE PLAYER GAME. ON DISK, USE INDICATED KEYS (1,2) to choose a one or two player game. If no keys are pressed, you are automatically in the one-player mode. When two are playing, the players take turns and the game will continue as a two-player game until power is turned off or you select the one-player game on OPTION screen.
4. Choose an EASY game, a MEDIUM game, or the HARDEST game. The EASY game begins at Round 1. MEDIUM game begins at Round 2 and the HARDEST game begins at Round 3.
5. Press ACTION button on joystick control or SPACE BAR (keyboard game) to start.
6. Use your four-way joystick control to maneuver your BAJA BUGGER over the race course.

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              Increase speed
                   ▲
                   |
Turn left  ◄───────┼───────►  Turn right
                   |
                   ▼
              Decrease speed
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7. If you wish to play using your keyboard rather than joystick control, use the following keys:

   A—UP
   Z—DOWN
   L—LEFT
   ;—RIGHT

   The SPACE BAR is used as the ACTION button when the game is played in keyboard mode.

8. Press the ACTION button to make your BAJA BUGGER jump. You can jump in place, from one road to another or from point to point on the same road. NOTE: The BAJA BUGGER can only jump while moving forward and can only jump straight up. If you pull back on the joystick control while jumping, the BAJA BUGGER will accelerate backwards until the jump "action" is complete. This is important because you may want to move backward to collect flags and other prizes.

9. After a game is finished you may use the ACTION button to start another game, or you may press OPTION KEY to go to the OPTION screen and re-select options.
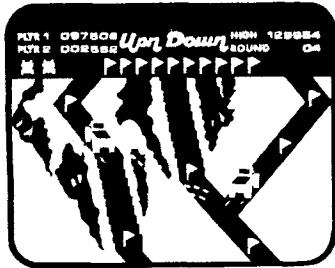
HOW TO PLAY

The screen shows a race track which scrolls from the top of the screen to the bottom. A flag display at the top of your screen indicates the number of flags you've collected. Flags are collected simply by driving over them with your BAJA BUGGER.

The course has at least two lanes which zig-zag across the screen and will intersect along the way. Some roads might lead to maps which let you jump across stretches of broken road.
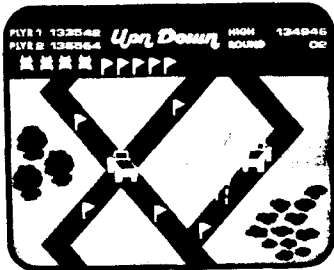
If you jump and land off the road at any point you lose one of your five cars. After your fifth BAJA BUGGER is destroyed, the game is over.

The number of BAJA BUGGERS you have remaining is indicated by little VW Bug-shaped blue markers in the upper left corner of the screen.

The courses become more difficult to survive as you progress from one road to the next, up to road four on cartridge and road six on disk. When all ten flags have been collected you advance to the next, more difficult round.

As your BAJA BUGGER travels along the track, you'll encounter various opponents along the way. They may come from behind or may be moving in front of you at a slower speed. You earn points for successfully jumping on top of them. If you collide with any of these opponents or jump up and off the track you lose one of your BAJA BUGGERS.

SCORING

The score for Player 1 is located at the top left corner of the screen.

The score for Player 2 is located at the top left corner of the screen.

The high score is located at the top right of the screen.

Each round you advance will bring new opponents to the track. You'll have to be more aware not to collide with them. Be ready to jump them for added points. Round number is located at the top right of the screen.

Here's how you earn points:

Collect Flag	100 Points
Collect Balloon (diskette only)	600 Points
Collect Cherry (diskette only)	600 Points
Collect Ice Cream Cone (diskette only)	600 Points
Collect Hat (diskette only)	600 Points
Jump on Opponent	400 Points
Bonus for each second BAJA BUGGER is racing	10 Points

After you have completed one level of play, a display will indicate the time it took to complete that course. You'll receive a bonus according to the time elapsed, if it's less than one minute:

Your Game Time _____ minutes _____ seconds

0-19 seconds	20,000
20-29 seconds	10,000
30-39 seconds	5,000
40-49 seconds	3,000
50-59 seconds	1,000
60 and up	no bonus

You earn extra game lives at the following point levels:

10,000
25,000
50,000
100,000
250,000