

ATARI INSTRUCTIONS

Your jet will move from left to right on the screen. The joystick will move the jet up, down, left and right. To start play, press START or the joystick button.

Your plane will drop bombs when flying at a low altitude; otherwise it fires pulse cannons. To fire, press your joystick button.

You will have three planes with which to carry out five missions. Each plane has a fuel capacity of 3000 gallons and a bomb load of 30 bombs. If you need to resupply your jet with fuel or bombs you must catch the cargo parachute dropped from a supply plane which flies over periodically.

Your missions are:

1. Destroy the radar. These don't appear right away so use the time to learn to fly your plane again.

2. Waste the tank. It's faster than you are, and you'll have to figure out something tricky to get rid of it.

3. Bomb the ICBM. Avoid the planes and the sky-mines. The ICBM looks like an orange mushroom. In black and white it looks like a white mushroom. They don't appear very often.

4. Demolish the tank again. Watch out for this one — it fires heatseeking missiles.

5. Wipe out Bungeling headquarters. Keep your eyes open as the headquarters are well defended. It looks like an orange and white air traffic control tower.

Good luck, Sky Blazer. If you need to pause to answer the phone or write a letter to your grandmother, just press the BREAK key.



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