## OZZY'S ORCHARD Atari 400/800/XL series 16K ROM Cartridge

Poor Ozzy! His orchard has been infested with voracious and pesty fruit bees. To make matters worse, Ozzy is allergic to fruit bee stings!

Ozzy must don his protective suit and patrol the orchard with his spray equipment to protect both himself and his harvest. This is a year-round task--every season finds the bees more numerous, more aggressive, and as always, hungry!

SOLDIER BEES: There are two types of fruit bees, workers and soldiers--only the brightly colored soldier bees can sting and are deadly to the touch.

SEASONS: There are four seasons per level ( $\forall$ =winter, Sp=Spring, Su=summer, F=Fall) and each season Ozzy's fruit grows a bit larger until harvest time in the fall. During the harvest he just pick up the ripe fruit before the fruit bees eat them or they lie on the ground too long and spoil. (100 points for each piece of fruit picked up.)

BONUS FRUIT: At the start of each season, Ozzy gets bonus fruit which are placed at the far right of the orchard. In addition to protecting the fruit on his trees, he must try to keep the bees from flying completely through his orchard--on the return flight they will take a bite out of his bonus fruit, and each bite removes points Ozzy earns for these fruit at the end of each season.

PESTICIDE TANKS: There are four pesticide tanks placed in the orchard. As Ozzy runs out of spray a spout will appear on one of the tanks. Ozzy need only touch the blinking spout to refill his own tank.

LEVELS: There are thirteen levels of difficulty. As play progresses through higher levels, the fruit bees become more aggressive, with a larger proportion of soldier bees. Beginning at level five, when a soldier bee is killed a worker bee will change into a soldier to replace it. Be forewarned! At level nine, play becomes much more difficult. Will you be ready for this challenge? At these levels a strategy hint is to try to avoid the soldier bees and kill all the worker bees first.

**KEY FUNCTIONS:** 

SPACE BAR: turn music on or off BREAK KEY: pause and resume play OPTION: select 1 or 2 player game SELECT: select starting level of play (13 different levels) START: begin play SYSTEM RESET: restart cartridge

SCORING:

Worker Bees:	100 points
Soldier Bees:	200 points
Harvested Fruit:	100 points each

REPLACEMENT MEN: A replacement man is awarded at:

10,000 points 20,000 points

40,000 points

60,000 points (and every 20,000 points thereafter)